

<b>INSTITUTION</b>	NATIONAL AND KAPODISTRIAN UNIVERSITY OF ATHENS																			
<b>SCHOOL</b>	SCHOOL OF SCIENCE																			
<b>DEPARTMENT</b>	INFORMATICS AND TELECOMMUNICATIONS																			
<b>COURSE LEVEL</b>	UNDERGRADUATE																			
<b>COURSE TITLE</b>	<b>Artificial Intelligence</b>																			
<b>COURSE CODE</b>	<b>ΥΣ02</b>	<b>Semester</b>	5	<b>ECTS</b>	6															
<b>TEACHING HOURS per week</b>	<b>THEORY</b>	3	<b>SEMINAR.</b>	1	<b>LABORATORY</b>															
<b>COURSE TYPE</b>	<p><b>Select one of the following and delete the rest</b></p> <p>Electives (ΠΜ)</p> <table border="1"> <thead> <tr> <th>K</th> <th>E1</th> <th>E2</th> <th>E3</th> <th>E4</th> <th>E5</th> <th>E6</th> </tr> </thead> <tbody> <tr> <td>A</td> <td>E</td> <td>B</td> <td>B</td> <td></td> <td></td> <td></td> </tr> </tbody> </table> <p><i>Fill the table as in the curriculum: Track (A-Computer Science, B- Computer Engineering) / Specialization Compulsory (Y) / Core Specialization (B)/ Elective Specialization (E)</i></p>						K	E1	E2	E3	E4	E5	E6	A	E	B	B			
K	E1	E2	E3	E4	E5	E6														
A	E	B	B																	
<b>URL</b>	<a href="http://cgi.di.uoa.gr/~ys02">http://cgi.di.uoa.gr/~ys02</a>																			
<b>EXPECTED PRIOR KNOWLEDGE/ PREREQUISITES AND PREPARATION:</b>	Data Structures (K08)																			
<b>TEACHING AND EXAMINATIONS LANGUAGE:</b>	GREEK																			
<b>THE COURSE IS OFFERED TO ERASMUS STUDENTS</b>	YES																			

<b>COURSE CONTENT</b>
Artificial Intelligence. Intelligent Agents. Solving problems with search agents. Search strategies: breadth-first search, uniform-cost search, depth-first search, depth-limited search, iterative deepening depth-first

search, bi-directional search. Heuristic search strategies: greedy best-first search, A\*-search. Local search. Constraint satisfaction problems and algorithms.

Knowledge-based Agents. Propositional logic and first-order logic. Using propositional logic and first-order logic to represent knowledge. Knowledge bases and ontologies. Examples from applications. Inference. Modus ponens, unification, forward and backward chaining, resolution. Introduction to logic programming and the language Prolog.

### STUDENT LEARNING OBJECTIVES

Upon successful completion of the course the student will be able to:

- model and solve real-world problems using heuristic search
- model and solve real-world problems using constraint satisfaction algorithms
- model and solve real-world problems using local search
- represent knowledge in propositional and first order logic
- compute inferences using inference rules such as modus ponens or resolution

### TEACHING AND LEARNING METHODS - ASSESSMENT

TEACHING METHOD	In Class (Face to Face)														
USE OF INFORMATION AND COMMUNICATION TECHNOLOGIES	Email communication Live transmission of lectures Ability to track recorded lectures Utilization of educational platform <a href="https://piazza.com">https://piazza.com</a> for answering student questions and announcements														
TEACHING ORGANIZATION	<p><i>Describe in detail the way and methods of teaching:</i> Enhanced Lectures, Online Lectures, Seminars, Tutorial, Laboratory, Laboratory Exercise, Study &amp; analysis of literature, Practice (Positioning), Interactive teaching, Developing a project,</p> <table border="1"> <thead> <tr> <th>Activity</th> <th>Student Workload (hours)</th> </tr> </thead> <tbody> <tr> <td>Lectures</td> <td>39</td> </tr> <tr> <td>Tutorial</td> <td>13</td> </tr> <tr> <td>Preparation for next lecture</td> <td>13</td> </tr> <tr> <td>Individual exercises</td> <td>55</td> </tr> <tr> <td>Preparation for final exams</td> <td>30</td> </tr> <tr> <td><b>Total Course</b></td> <td><b>150</b></td> </tr> </tbody> </table>	Activity	Student Workload (hours)	Lectures	39	Tutorial	13	Preparation for next lecture	13	Individual exercises	55	Preparation for final exams	30	<b>Total Course</b>	<b>150</b>
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<b>Total Course</b>	<b>150</b>														

<p><i>Individual / group work</i> <i>Telework (reference to tools) etc.</i></p> <p><i>Details of the student's study hours for each learning activity and hours of non-guided study are shown to ensure that the total workload at the semester corresponds to the ECTS</i></p>	<p><b>(25 hours of workload per unit of credit)</b></p>									
<p><b>ASSESSMENT OF STUDENTS</b></p> <p><i>Description of the assessment process</i></p> <p><i>Assessment Methods, Formative or Concluding, Multiple Choice Test, Quick Response Questions, Test Development Questions, Problem Solving, Written Work, Report / Report, Oral Examination, Public Presentation, Laboratory Work, Other / Other</i></p> <p><i>Fully defined evaluation criteria are mentioned and if and where they are accessible to students.</i></p>	<p>Describe explicitly methods, evaluation tools and provided feedback. The table below is supplemented accordingly.</p> <table border="1" data-bbox="764 653 1417 852"> <thead> <tr> <th>Assessment methods</th> <th>Number</th> <th>Percentage</th> </tr> </thead> <tbody> <tr> <td>Written examination</td> <td>1</td> <td>20%</td> </tr> <tr> <td>Exercises</td> <td>4</td> <td>80%</td> </tr> </tbody> </table>	Assessment methods	Number	Percentage	Written examination	1	20%	Exercises	4	80%
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Exercises	4	80%								

<p><b>LITERATURE AND STUDY MATERIALS / READING LIST</b></p>
<ul style="list-style-type: none"> <li>• Stuart Russel and Peter Norvig. Artificial Intelligence: A Modern Approach, Prentice Hall, 2nd edition (2003). <a href="http://aima.cs.berkeley.edu/">http://aima.cs.berkeley.edu/</a>.</li> <li>• I. Vlahavas et. al Artificial Intelligence <a href="http://aibook.csd.auth.gr">http://aibook.csd.auth.gr</a></li> <li>• Slides from lectures based on the Russel and Norvig book.</li> <li>• Relevant material from the Web page of the course</li> </ul>