



INSTITUTION	NATIONAL AND KAPODISTRIAN UNIVERSITY OF ATHENS							
SCHOOL	SCHOOL OF SCIENCE							
DEPARTMENT	INFORMATICS AND TELECOMMUNICATIONS							
COURSE LEVEL	UNDERGRADUATE							
COURSE TITLE	Theory of Computation							
COURSE CODE	к	25	Semester		6	ECTS		6
TEACHING HOURS per week	THEORY	3	SEMI	NAR.	1	LABORA	TORY	
	Select one of the following and delete the rest   Track Compulsory (EYM)   K E1 E2 E3 E4 E5 E6							
COURSE TYPE	A Y   Fill the table as in the curriculum: Track (A-Computer Science, B- Computer Science, B- Computer Engineering) / Specialization Compulsory (Y) / Core Specialization (B)/ Elective Specialization (E)							B- Computer zation (B)/ Elective
URL	https://di.uoa.gr/~prondo/toc.html							
EXPECTED PRIOR KNOWLEDGE/ PREREQUISITES AND PREPARATION:	Recommended K17							
TEACHING AND EXAMINATIONS LANGUAGE:	GREEK							
THE COURSE IS OFFERED TO ERASMUS STUDENTS	NO							

## **COURSE CONTENT**

The course covers basic and advanced techniques of the Theory of Computation that are needed in various branches of Theoretical Computer Science. Formal languages. Deterministic and non-deterministic automata. Regular languages. Context-free languages. Non-deterministic pushdown automata. Turing machines. Recursive languages. Recursively enumerable languages. The Church-Turing Thesis. Decidability and undecidability. Introduction to computational complexity.

## STUDENT LEARNING OBJECTIVES

Teaching-Learning Goals-Expected Learning Outcomes



ΕΛΛΗΝΙΚΗ ΔΗΜΟΚΡΑΤΙΑ Εθνικόν και Καποδιστριακόν Πανεπιστήμιον Αθηνών ΙΔΡΥΘΕΝ ΤΟ 1837



DEPARTMENT OF INFORMATICS & TELECOMMUNICATIONS

The goal of the class is for the student to acquire knowledge in the Theory of Computation that is necessary in computer science.

Upon successful completion of the course the student will be able to:

- Distinguish the different categories of formal languages.
- Accurately define automata for formal languages.
- Accurately define context-free grammars for formal languages.
- Prove that given problems are undecidable.
- Construct Turing machines for given recursive languages.

TEACHING AND LEARNING METHODS - ASSESSMENT							
TEACHING METHOD	In Class (Face to Face)						
USE OF INFORMATION AND COMMUNICATION TECHNOLOGIES	Learning process supported by the web-page of the course (Teaching material; Announcements; Task assignments; Outside links, etc) Email communication. There exists a possibility of lecture transmission						
<b>TEACHING ORGANIZATION</b> Describe in detail the way and methods of teaching:	Activity	<b>Student Workload</b> (hours)					
Enhanced Lectures, Online Lectures	Lectures	52					
Seminars,	Seminars	13					
Tutorial,	Preparation for seminars	15					
Laboratory, Laboratory Exercise, Study & analysis of literature.	Study and analysis of the literature	15					
Practice (Positioning), Interactive teaching,	Preparation for the next lecture	13					
Developing a project, Individual / aroun work	Homework assignments	12					
Telework (reference to tools) etc.	Independent Study	30					
	Total Course						
Details of the student's study hours for each learning activity	(25 hours of workload per unit	150					
and hours of non-guided study are shown to ensure that the	of credit)						
τοται workioud at the semester corresponas to the ECIS	Lectures are supported by transparencies. The board is also used extensively. An emphasis is placed both during the lectures and the seminars on problem solving. Homework assignments are individual or in groups of 2.						



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**COURSE SYLLABUS** 



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## ASSESSMENT OF STUDENTS

Description of the assessment process

Assessment Methods, Formative or Concluding, Multiple Choice Test, Quick Response Questions, Test Development Questions, Problem Solving, Written Work, Report / Report, Oral Examination, Public Presentation, Laboratory Work, Other / Other

Fully defined evaluation criteria are mentioned and if and where they are accessible to students.

Assessment methods	Number	Percentage
Written examination	1	95%
Homeworks	2	5%

Evaluation by written examination and homework assignments. Grade Feedback is available upon request.

## LITERATURE AND STUDY MATERIALS / READING LIST

Basic textbooks in Greek: Η. Lewis, Χ. Παπαδημητρίου. Elements of the Theory of Computation, Kritiki publishers. M. Sipser, Introduction to the theory of computation, Crete University Press.

Additionally the students have access to transparencies by P. Rondogiannis, and recommended literature in English.